

805 - Champions

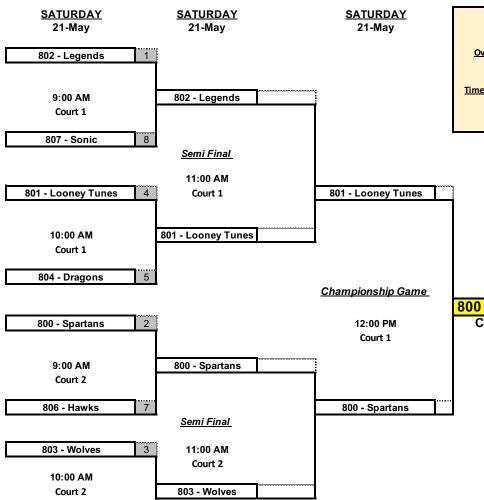
### **National Youth Sports End-of-Season Tournament**

Single Elimination

Age: 6 - 7 Years Old

Sport:

Basketball Location: Red Gym



#### TOURNAMENT RULES

Players must be registered and listed on team roster.

Overtime: If game ends in a tie, 1st overtime is 2 minutes. Still tied, 2nd overtime is 2 minutes. 3rd overtime is sudden death - first team to score.

Timeouts: Do not carry over from regulation. One timeout is awarded for each overtime. First minute of overtime is a running clock and stop clock in the last minute.

> \$3.00 Cash Entry Fee Head Coach, Players & Children 10 and Under Free Good For Both Days

800 - Spartans Champion

#### FINAL SEED PLACEMENT

SEED	TEAMS	PTS
1	802 - Legends	15
2	800 - Spartans	15
3	803 - Wolves	12
4	801 - Looney Tunes	12
5	804 - Dragons	7
6	805 - Champions	7
7	806 - Hawks	3
8	807 - Sonic	0

#### TIE BREAKERS:

802 beat 800 Week 5 for 1st seed

803 beat 801 Week 2 for 3rd seed

804 wins coin flip for 5th seed



Single Elimination

Age Group: 8 - 9 Year Olds Group 1
Sport: Basketball
Location: White Gym



#### TOURNAMENT RULES

Players must be registered and listed on team roster.

Overtime: If game ends in a tie, 1st overtime is 2 minutes. Still tied, 2nd overtime is 2 minutes. 3rd overtime is sudden death - first team to score.

<u>Timeouts:</u> Do not carry over from regulation. One timeout is awarded for each overtime. First minute of overtime is a running clock and stop clock in the last minute.

\$3.00 Cash Entry Fee Head Coach, Players & Children 10 and Under Free Good For Both Days

854 - King Cobras
Champion

#### FINAL SEED PLACEMENT

SEED	TEAMS	PTS
1	854 - King Cobras	16
2	850 - Dragons	15
3	852 - Trash Pandas	9
4	855 - Bull Dogs	6
5	853 - Drive Nation	5
6	856 - Mighty Hawks	1



Single Elimination

Age Group: 8 - 9 Year Olds Group 2
Sport: Basketball
Location: White Gym



851 - Lions

#### TOURNAMENT RULES

Players must be registered and listed on team roster.

Overtime: If game ends in a tie, 1st overtime is 2 minutes. Still tied, 2nd overtime is 2 minutes. 3rd overtime is sudden death - first team to score.

<u>Timeouts:</u> Do not carry over from regulation. One timeout is awarded for each overtime. First minute of overtime is a running clock and stop clock in the last minute.

\$3.00 Cash Entry Fee Head Coach, Players & Children 10 and Under Free Good For Both Days

859 - War Hawks Champion

#### FINAL SEED PLACEMENT

SEED	TEAMS	PTS
1	859 - War Hawks	16
2	857 - Cobras	13
3	851 - Lions	12
4	861 - Hype Beasts	9
5	860 - Stars	3
6	858 - Shockers	0



Single Elimination

**SATURDAY SUNDAY** SUNDAY 21-May 22-May 22-May 903 - Shocks Semi Final 903 - Shocks 907 - Outlaws 8:00 AM 4:30 PM 900 - Trash Pandas 900 - Trash Pandas **Championship Game** 3:00 PM 901 - King Hoops 5:30 PM 905 - Family Over Everything Semi Final 905 - Family Over Everything 911 - Game Time 10:00 AM 901 - King Hoops

Age Group: 10 - 11 Year Olds Group 1
Sport: Basketball
Location: White Gym

#### TOURNAMENT RULES

Players must be registered and listed on team roster.

<u>Overtime:</u> If game ends in a tie, 1st overtime is 2 minutes. Still tied, 2nd overtime is 2 minutes. 3rd overtime is sudden death - first team to score.

<u>Timeouts:</u> Do not carry over from regulation. One timeout is awarded for each overtime. First minute of overtime is a running clock and stop clock in the last minute.

\$3.00 Cash Entry Fee Head Coach, Players & Children 10 and Under Free Good For Both Days

903 - Shocks

Champion

#### FINAL SEED PLACEMENT

THAE SEED TEACEMENT		
SEED	TEAMS	PTS
1	903 - Shocks	18
2	905 - Family Over Everything	12
3	901 - King Hoops	9
4	907 - Outlaws	9
5	900 - Trash Pandas	3
6	911 - Game Time	3

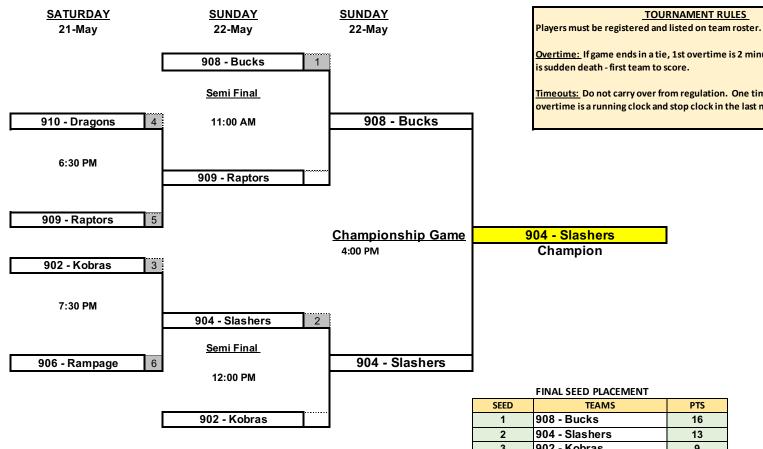
TIE BREAKERS:

901 beat 907 on week 5 for the 3rd seed 900 beat 911 on week 3 for the 5th seed



Single Elimination

Age Group: 10 - 11 Year Olds Group 2 Sport: **Basketball** Location: White Gym



#### TOURNAMENT RULES

Overtime: If game ends in a tie, 1st overtime is 2 minutes. Still tied, 2nd overtime is 2 minutes. 3rd overtime

<u>Timeouts:</u> Do not carry over from regulation. One timeout is awarded for each overtime. First minute of overtime is a running clock and stop clock in the last minute.

> \$3.00 Cash Entry Fee Head Coach, Players & Children 10 and Under Free **Good For Both Days**

FINAL SEED FLACEIVIENT		
SEED	TEAMS	PTS
1	908 - Bucks	16
	904 - Slashers	13
	902 - Kobras	9
	910 - Dragons	7
5	909 - Raptors	6
6	906 - Rampage	1



951 - Texas Scorpions

## **National Youth Sports**

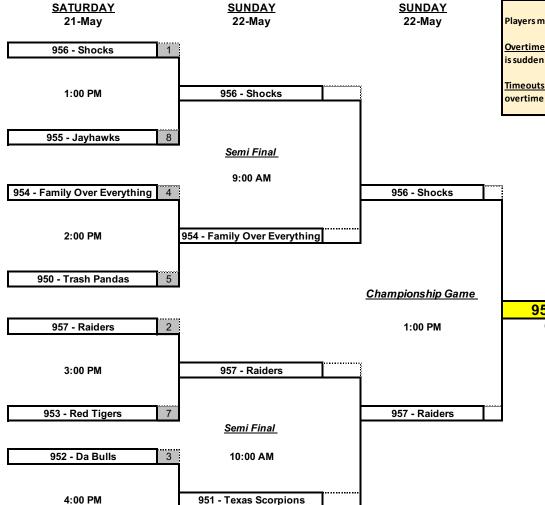
**End-of-Season Tournament** 

**Single Elimination** 

Age: 12 - 13 Years Old

Sport:

Basketball Location: Red Gym



#### TOURNAMENT RULES

Players must be registered and listed on team roster.

Overtime: If game ends in a tie, 1st overtime is 2 minutes. Still tied, 2nd overtime is 2 minutes. 3rd overtime is sudden death - first team to score.

Timeouts: Do not carry over from regulation. One timeout is awarded for each overtime. First minute of overtime is a running clock and stop clock in the last minute.

> \$3.00 Cash Entry Fee Head Coach, Players & Children 10 and Under Free **Good For Both Days**

957 - Raiders Champion

#### FINAL SEED PLACEMENT

SEED	TEAMS	PTS
1	956 - Shocks	18
2	957 - Raiders	15
3	952 - Da Bulls	12
4	954 - Family Over Everything	12
5	950 - Trash Pandas	6
6	951 - Texas Scorpions	6
7	953 - Red Tigers	3
8	955 - Jayhawks	0

#### TIE BREAKERS:

950 beat 951 on week 2 for the 5th seed 952 beat 954 on week 6 for the 3rd seed



1008 - Cobra Kai

## **National Youth Sports End-of-Season Tournament**

Single Elimination

14 - 16 Years Old Age:

Sport: Location: Red Gym

**Basketball** 



#### **TOURNAMENT RULES**

Players must be registered and listed on team roster.

Overtime: If game ends in a tie, 1st overtime is 2 minutes. Still tied, 2nd overtime is 2 minutes. 3rd overtime is sudden death - first team to score.

<u>Timeouts:</u> Do not carry over from regulation. One timeout is awarded for each overtime. First minute of overtime is a running clock and stop clock in the last minute.

> \$3.00 Cash Entry Fee Head Coach, Players & Children 10 and Under Free **Good For Both Days**

1003 - Panthers 2.0 Champion

#### FINAL SEED PLACEMENT

SEED	TEAMS	PTS
1	1005 - Black Pythons	18
2	1003 - Panthers 2.0	15
3	1000 - Champions	12
4	1006 - Mambas	9
5	1004 - King Hoops Grey	9
6	1008 - Cobra Kai	6
7	1007 - Green Pythons	3
8	1002 - Vipers	0

#### TIE BREAKERS:

1006 beat 1004 on week 4 for the 4th seed